Pasco County Schools

# **Young Inventors Fair**

#### Student Research Plan



STUDENT NAME

AGE (As of 01-01-13)

NAME OF INVENTION:

Helpful Hints:

- Each student MUST turn in the title page and patent application with their invention
- Students must complete a science project log. A student may choose to either complete the research plan pages provided or keep a log book that includes all necessary components of the invention process (please review project log information expectations)
- If working in a team, both members must have their own log

#### TABLE OF CONTENTS

Patent Application	Page 1
Planning Page	Page 2
Invention Sketch	Page 3
Research	Page 4
Bibliography	Page 5
Materials to Build My Invention	Page 6
Procedure I Used to Build and Test My Model	Page 7
Graphs and Data	Page 8
Final Detailed Drawing of My Model	Page 9
Project Summary	Page 10-11
Abstract	Page 12-13
Display Information	Page 14-15
Project Log Information	Page 15-16



What is your invention and what will it do? It can be an adaptation of something that already exists. I WOULD LIKE TO INVENT:

What problem could be solved by using your invention? THE REASON I CHOSE THIS IDEA IS:

MY SIGNATURE BELOW INDICATES THIS IS MY IDEA AND I AM APPLYING FOR A PATENT

STUDENT SIGNATURE AND DATE

TEACHER SIGNATURE AND DATE

PARENT SIGNATURE AND DATE

#### PLANNING PAGE

Developing a plan is an important step in solving a problem or designing a new product. Scientists and inventors use a problem solving plan known as the Scientific Method. In the plan you need to work through the following steps:

1) What do I want to find out or develop? (State the Problem)

2) What do I think will happen or how can I solve my problem? (Hypothesis: If.... Then....)

3) How can I test what I think will happen with my new idea? (Design product or experiment)

4) What type of data can I collect? How will I collect and display the data?

5) What will I do with the data and results that I collect?

#### ORIGINAL SKETCH OF MY INVENTION

Use this page to sketch the way your invention/innovation might look. Show how your ideas might help solve the problem you listed. This is a rough drawing of your idea. Later, you will make a detailed drawing of your invention.

INVENTION/INNOVATION NAME

STUDENT NAME

#### RESEARCH

Gather information that relates to the topic area of your invention by reading and referring to different resources.

QUESTIONS TO GUIDE YOUR INVESTIGATION:

- 1. Have you found any evidence that your invention/innovation exists?
- 2. What area or field might be related to your invention? (Example-Medicine, education, environmental, entertainment, etc.)

3. A person who has conducted research or studied this is\_\_\_\_\_

because\_\_\_\_\_

4. If you started with an invention that has already been made, how is yours different?

- 5. How might your invention be helpful to others?
- 6. What topics in science may be involved when using your invention/innovation? (Examplechemistry, physics, biology, earth/space, etc.)

7. What problems did you have in designing your invention/innovation? How did you deal with them?

#### BIBLIOGRAPHY

LIST THE RESOURCES THAT YOU USED FOR YOUR RESEARCH

### MATERIALS TO BUILD MY INVENTION

List the materials you might need to build the <u>actual product</u> you designed. Sometimes building a real invention can be very expensive. Find the cost of the materials you would need if you really built your invention. You might try finding the cost of materials in home supply stores, etc.

Material/Item Needed	# of each item	Cost per Item	Total for Each Item

\*Total Cost of Project:\_\_\_\_\_

WOULD SOMEONE BUY MY INVENTION/INNOVATION? WHY OR WHY NOT?

## PROCEDURE I USED TO BUILD and TEST MY MODEL

It is very important that you are very detailed in your plan so that others will understand how to build your model. You may attach additional pages if needed.

THE STEPS I FOLLOWED IN BUILDING MY MODEL WERE:

THE STEPS I FOLLOWED IN TESTING MY MODEL WERE:

#### GRAPHS AND DATA

In order to show that your idea works, you should test it. The data of your tests and trials should be displayed below. Keep in mind you should attempt at least 5 trials of your invention.

#### FINAL DETAILED DRAWING OF MY INVENTION/INNOVATION

ALL PARTS MUST BE LABELED.

Invention Name

Student Name

### PROJECT SUMMARY/CONCLUSION

Think about the scientific processes you used to create your invention. Answer the questions below to extend your thinking about your invention experience.

1)	How has	vour final	drawina	changed	from the	e oriainal	one?	Whv?
÷,	11000 1100		aramig	changea	11 0111 111	s or igniai	01107	••••

2) Did the outcome of your invention prove your hypotheses? YES or NO

3) Identify and explain the types of data you used to prove or disprove your hypotheses?

4) What types of problems did you encounter throughout your scientific investigation as you created your invention?

5)	١f	you develop	ed this ic	dea again,	what would	you do	differently?
		/ /		J '		/	•••

6) How is the invention you created using the scientific processes relevant to experiences in your real life?

7) What other ideas did you think of while working on this project?

#### ABSTRACT

The abstract is a brief summary of your project . Your abstract should answer the following questions:

- 1) What was the problem I was trying to solve or the purpose of my project?
- 2) What was my hypothesis?
- 3) What were my procedures?
- 4) What were my results?

The summary must fit in the space provided on the next page and should be written in paragraph form. An example has been provided below.

#### ABSTRACT EXAMPLE:

PROBLEM	My dog, Macy, is always getting swimmer's ear when we go to the beach. The purpose of this invention is to construct a device that will protect dogs from "swimmers ear."
HYPOTHESIS	It was determined that dogs, like humans, get swimmer's ear, which can be very harmful to them. Swimmer's ear can cause ear infections and more. It was hypothesized that a device could be constructed that would easily fit into the dogs' ears, keeping them dry while he swims.
PROCEDURE	The device was constructed from an adjustable plastic headpiece which was part of a normal pair of ear muffs. Then a veterinarian was consulted to determine which material could be put in the dog's ear that would be painless and harmless to the dog when it is inserted or removed. A type of ear plug was used. It was attached to the ear muff device and tried on different dogs under the supervision of the veterinarian. Looking at my data I collected none of the dogs gave any signal that it hurt to insert or remove and none of them developed swimmer's ear when they went swimming.
RESULTS	This invention helps dogs with their owners because the dogs are protected from getting swimmer's ear. This invention will allow the dogs to have fun in the water without their owners having to worry about them getting swimmer's ear.

#### Abstract

Please provide a brief summary of your project.

Student Name:	 	 <u></u>
Project Title:	 	 
School:		

Summary:

### **Backboard Display Information**

The following is a suggested layout for your backboard. You need to make sure that the abstract is in the lower left hand side of the board.

Problem/Need	Invention Title	Data and Results
Hypothesis	Steps in Designing the Invention	Tables and Graphs
Materials/Equipment		
	Labeled Diagram of Invention	Conclusion
Abstract		
	Pictures of Model or the Device in Use	

DATE	What YOU Did	COMMENTS
-		

DATE	What YOU Did	COMMENTS